Horizontal projection

Questions

- 1. What is the *x*-component of initial velocity of the horizontally projected body?
- 2. What is the *y*-component of initial velocity of the horizontally projected body?
- 3. What is the y-component of initial velocity of the freefalling body?
- 4. What happens to TOD of the horizontally projected body if the initial velocity is doubled?
- 5. What happens to TOD of the horizontally projected body if the height is doubled?
- 6. What happens to final of the horizontally projected body if the initial velocity is doubled?

Note:

While simulations help to provide valuable insights and visualizations, a rigorous mathematical solution should always be considered as a benchmark, demonstrating not just familiarity with the concept, but a deep understanding of the underlying principles.

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